

# Dynamic Analysis for Spectre Mitigation

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Technion

# Motivation

- Spectre is a speculative vulnerability
  - Causing data leakage
- Speculation is great for performance
  - Disabling it is not an option
- Data leakage is a bug
  - Security bugs are not welcomed
- How can we achieve safe speculation?

Maybe we  
should disable  
speculation



# Proposal

- Transform indirect calls to something better
  - Allow benign speculative behavior
  - Ban unnecessary/buggy behaviors
  - **Profiling**

```
if (fun_ptr == foo)
```

```
    foo(x);
```

```
else if (fun_ptr == bar)
```

```
    bar(x);
```

```
else
```

```
    retpoline(fun_ptr, x);
```

Short Path



Fallback Path



# Proposal

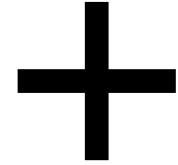
- Transform indirect calls to something better
  - Allow benign speculative behavior
  - Ban unnecessary/buggy behaviors

```
if (fun_ptr == foo)
    foo(x);
else if (fun_ptr == bar)
    bar(x);
else
    retpoline(fun_ptr, x);
```

Reduced the problem to Spectre V1

- SpecFuzz
- SpecTaint
- Etc.

# Summary



- Mitigation for Spectre V1 and Spectre V2
  - Transform indirect calls
  - Adopt Spectre V1 mitigation
- Guidelines
  - Practical
  - Efficient
  - Security enhancing

# Questions

